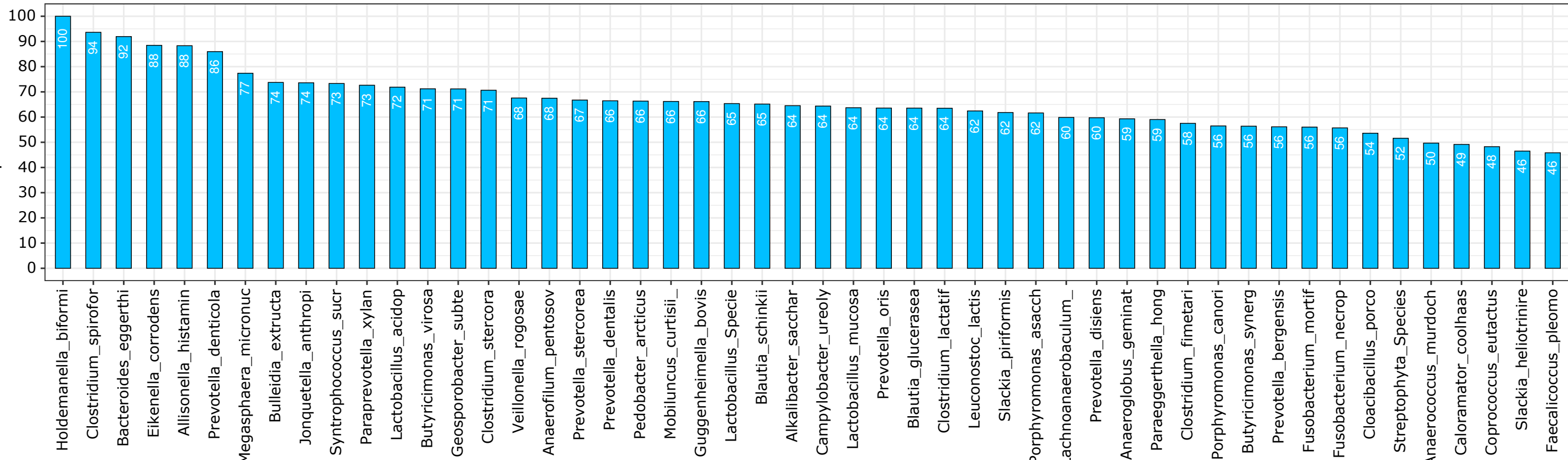


## Species



Method: random\_forest