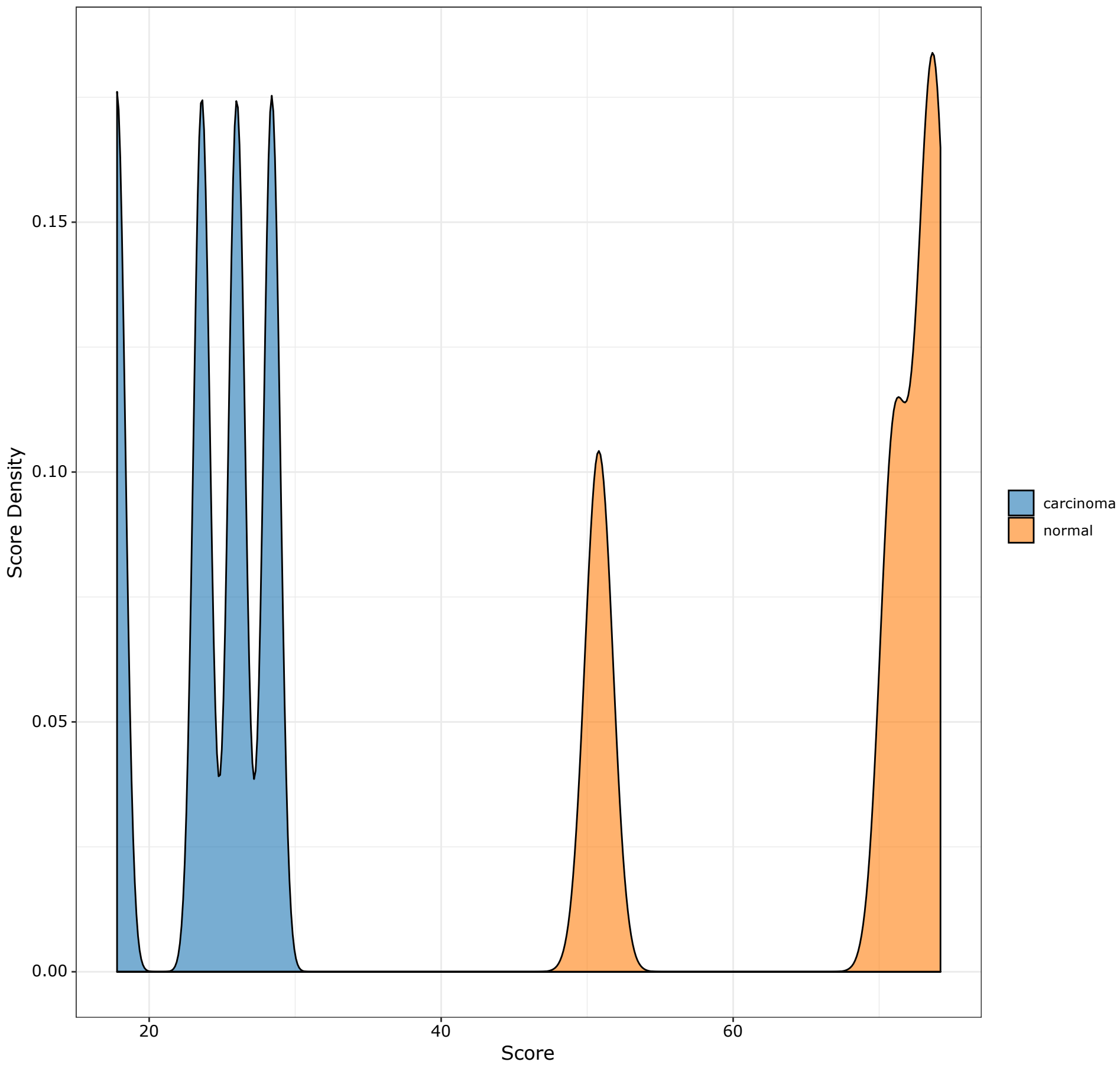


Score distribution



*Method: random\_forest*