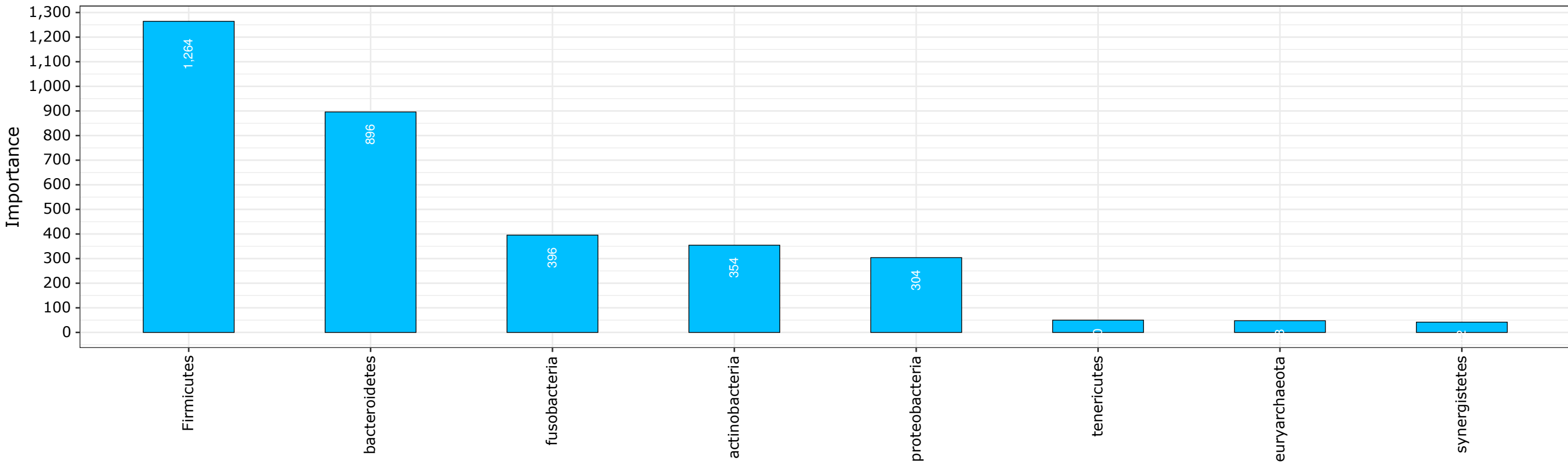


Phylum



Method: random_forest